

PRE-GAME INSTRUCTIONS.

AR Duties: Ball out of play - Restarts - Offside - Assist in game control (if not seen by Referee). Record as instructed - one always watches, assist in keeping time.

EYE CONTACT !

Follow the ball to the goal line.
Do not discuss judgment calls with anyone!
Keep flag to field side in Referees view.

Ball out of play.

As needed, point flag directly for GK, CK, TI.
Referee has first call on farside of AR's:
for GK, CK, TI.

Ball out / in: flag straight up, hold until whistle, signal restart.

Restarts - Position.

Kick-Off: even with second LD, when goaly is ready unfurl flag.

Goal-Kick: at 6 yards - ball placement - even with second LD (attacker near penalty-area).

Corner-Kick: at cornerflag, ball placement, defender 10 yards, goal judge.

Throw-In: foot faults, assist location, 1 yard.

Free-kick midfield: second LD, ball placement.

Free-kick near penalty-area: second LD, if Referee signals go to goal line.

Penalty-Kick: on goal-line, 18 yards from post, goal judge.

Goal scored: if OK - sprint 15 yards towards halfway line,
if scorer was offside - flag,

other offenses no flag, freeze.

Substitution: flag squared overhead (mirror), flag down when signaled by Referee.

Offside.

Recognize offside position, call offside only if there was participation or an advantage was gained, it is O.K. to delay the flag for a moment to make sure. Flag straight up, at whistle point to field location, no whistle, hold flag until Referee waves off or ball goes directly to goaly, or defender who is able control the ball and counter attacks.

Fouls.

Determine if Referee **needs** assistance:

Flag with wiggle, after whistle point flag and signal if IFK. Referee waves off - flag down, smile, stay calm.

Fouls near goal.

Called by Referee and he needs assistance :

Outside penalty area or IFK inside penalty area: stay in line with spot of foul.

Inside penalty area: Flag down in front of legs.

Called by AR: 100% sure Referee could not see:

Outside penalty area: stay in line with spot of foul,

Inside penalty area: signal and after whistle walk to and in front of corner flag, if Referee awards penalty kick, go to proper position, if no penalty kick is awarded, return to proper position.

Fouls behind Referee's back.

Talk to players (low key), if severe foul play or misconduct - raise flag (caution or send-off).

In emergency AR may enter field to distract fighting until Referee arrives or to cover Referee's back.

Other AR records no's, colors, who did what to whom and sequence of events.

In General.

Do not tolerate delay of game, dissent, encroachment and interference with goalkeeper.

